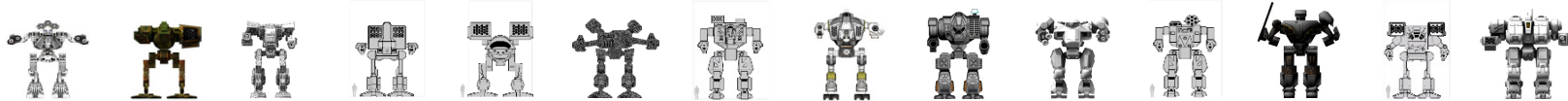


BATTLETECH

FIRESTORM

Heavy Class 'Mech Specifications



Chassis	Ares	Argus	Dragon	Vulture	Catapult	Cauldronborn	Loki	Avatar	Grizzly	Novacat	Thor	Black Knight	Madcat	Thanatos	Chassis	
Model	Stock	Stock	Stock	Stock	Stock	Stock	Stock	Stock	Stock	Stock	Stock	Stock	Stock	Stock	Model	
Weight (tons)	60	60	60	60	65	65	65	70	70	70	70	75	75	75	Weight (tons)	
External Armor Type	Ferro	Standard	Standard	Reactive	Reactive	Ferro	Standard	Reactive	Ferro	Reactive	Ferro	Standard	Ferro	Ferro	External Armor Type	
Internal Armor Type	Standard	Standard	Standard	Endo	Standard	Endo	Standard	Endo	Standard	Endo	Standard	Standard	Endo	Endo	Internal Armor Type	
Armor Points	334	253	425	488	424	505	498	340	526	457	522	517	586	471	Armor Points	
Technology	Clan	Inner Sphere	Inner Sphere	Clan	Inner Sphere	Clan	Clan	Inner Sphere	Clan	Clan	Clan	Inner Sphere	Clan	Inner Sphere	Technology	
Class	Heavy	Heavy	Heavy	Heavy	Heavy	Heavy	Heavy	Heavy	Heavy	Heavy	Heavy	Heavy	Heavy	Heavy	Class	
SubSystems	LA	LA	LA	Beagle LA	Beagle LA Jump Jets	LA	LA ECM	LA	LA Jump Jets	LA Jump Jets ECM	LA Jump Jets	LA	LA	LA Jump Jets	SubSystems	
Flush	6	6	6	6	6	6	6	6	6	6	6	6	6	6	Flush	
Heat Sinks	15	13	13	12	11	13	13	12	11	17	20	22	17	20	Heat Sinks	
Top Speed Normal (kph)	115.16	112.97	115.06	115.06	117.86	110.09	103.93	123.72	97.56	107.96	91.04	99.07	105.05	87.05	Top Speed Normal (kph)	
Top Speed Gimped (kph)			30.85	28.04	27.40	30.67	30.85	28.04	28.04	29.05	28.04	24.91	27.22	24.91	Top Speed Gimped (kph)	
Acceleration (meters/sec)	15.74	11.81	10	7.87	9.22	6.3	12.99	9.41	11.81	9.78	11.81	7.41	7.64	5.75	Acceleration (meters/sec)	
Deceleration (meters/sec)	23.61	17.71	14	11.81	13.83	10.23	19.48	13.11	17.71	14.67	17.71	11.11	11.46	8.27	Deceleration (meters/sec)	
Turn Rate (per sec)	0.79°	0.79	0.79°	0.52°	0.49°	0.44°	0.52°	0.44°	0.44°	0.44°	0.44°	0.44°	0.39°	0.44°	Turn Rate (per sec)	
Twist Range	280°	280°	280°	280°	280°	280°	280°	280°	280°	280°	280°	280°	280°	280°	Twist Range	
Twist Speed (per sec)	60°	60°	60°	60°	60°	60°	60°	60°	60°	60°	60°	60°	60°	60°	Twist Speed (per sec)	
Weapons	Head S1 C ER Small C ER Small S2 C LRM 10 (24) C LRM 10 (24) C LRM 10 (24) LA C ER Large C ER Medium RA C ER Medium C ER Medium LT Medium MG (200) RT Medium MG (200) CT MG (200) MG (200)				C MG (200) C MG (200)		C LRM 10 (24)	C Streak 6 (15) MG (200) MG (200)				C LRM 10 (24)	Small C LRM 10 (24)	C LRM 10 (24)		Weapons
			Medium	C Large Pulse C MG (200)	LRM 20 (12)	C Ultra AC 5 (40)	C ER Medium C Ultra AC 5 (20)	Large MG (200)	C Small Pulse C Small Pulse C Large Pulse	C Medium Pulse C Medium Pulse C Medium Pulse	C Ultra AC 10 (20)	Medium C Medium Pulse C ER Large	C Medium Pulse C ER Large	Medium PPC C ER Large	LA RA LT RT CT	
		LRM 10 (24)	ER PPC	C Large Pulse C MG (200)	LRM 20 (12)	C Gauss Rifle (16)	C ER Medium C Ultra AC 5 (20)	Large MG (200)	C Gauss Rifle (16)	C ER Large C ER Large	C ER PPC	Medium PPC	C Medium Pulse C ER Large	LRM 10 (12) LRM 10 (12)		
		Medium MG (200)	Medium	C LRM 5 (24) C LRM 10 (24)	Large	C ER Medium	C MG (200)	LRM 5 (24) LRM 10 (24)	C LRM 10 (24)	C Medium Pulse	C Medium Pulse C MG (200)	Medium Large	C MG (200)	Medium Pulse		
		Medium MG (200)	Medium	C LRM 5 (24) C LRM 10 (24)	Large	C Streak 2 (50)	C MG (200)	LRM 5 (24) LRM 10 (24)	C Medium Pulse	C Medium Pulse	C Medium Pulse C MG (200)	Medium Large	C MG (200)	Medium Large Pulse		
		MG (200) MG (200)	LRM 10 (24)													
Comments	MekTek Beta	Beta		Best for rookies			Best for rookies	MekTek Beta	MekTek		Best for rookies		Best for rookies		Comments	

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